

Walter Murphy - Rowallan 1st to 2nd of May

Patrol Program & Information For Scouts

Before the Weekend

Be sure to register your patrol via your Scout Leader.

Patrols can be between 4 to 8 scouts

A Patrol name must be provided on registration

There must be a nominated Patrol Leader and Assistant Patrol Leader per patrol

Cost is as follows

- \$10 per scout for Walter Murphy activities and Saturday night Rowallan camping fee
- An additional \$5 per scout if you want to stay Friday night (30th April) for Rowallan camping fee. Speak to your leader as they will need to book directly with Rowallan for the additional night.
- Any other food costs for your patrol. You need to determine your menu and costs

Skills to refresh prior to Walter Murphy

- Basic navigation skills including map reading, 6 figure grid references and using a compass.

Overview of Walter Murphy

Saturday morning, Scouts will assemble at the registration point at the entrance to the Rowallan Chapel. Gear can be left there also. Each Patrol Leader will check in informing the registration staff of final numbers of Scouts in the patrol.

An opening parade will be conducted at 9:30 near the Chapel. At the conclusion of the parade, each Patrol Leader will be provided with a map and a set of coordinates that represent the starting location, activity points and end location. Patrols will then locate these on the map and work out the route they will take.

Once completed, it will be checked by a Scout Leader, and if correct, allowing the Patrol to start hiking. Patrols will be helped (if required) to correct any errors prior to leaving. Patrols will hike as a patrol and visit each activity point in order (i.e. Activity Point 1 would be visited first prior to Activity Point 2 and so on). Patrols will hike at their own pace but must stay together as a patrol. Along the hike they will complete a number of activities as a patrol until they reach the end point of the hike. Points will be awarded for how well the patrol performs on the activities, their map skills and overall speed of the patrol.

During the hike, patrols are only required to carry necessary gear listed below. Other items can be left at Rowallan.

At the conclusion of the hike, Patrols will need to set up their tents (hike tents preferred) and cook dinner. Dinner should be in the spirit of a hike and should be either portable stoves (i.e. Trangias) or on the open fire. We expect to be able to have fires in the fire drums provided. and then after dinner participate in another Walter Murphy activity for points. Scouts should come prepared with ideas for skits, songs and ideas for Scouts Own. After this activity, Scouts will then retire for the night.

Sunday morning Patrols will be required to provide their own breakfast and pack their gear. Scouts will be allowed to explore Rowallan (if time permits) and undertake activities such as the ropes course between 9:00am to 10:45am. Closing parade at 11:00am where the winners will be announced and presented with the Walter Murphy Trophy.

Gear

<i>Required While Hiking For Each Scout</i>	
Raincoat (properly waterproof)*	Warm clothes i.e. jacket / long trousers * (weather dependant - check the forecast)
Lunch and healthy snack to munch whilst walking *	1 litre of water * at a minimum
Personal first aid kit*	Sun hat*
Reasonable shoes (runners okay)*	Waterproof Overtrousers (optional)
Whistle #	Beanie and gloves (optional)
Other items can be taken if Patrol or Scouts wish	
All items need to be stored in a pack * (i.e. day pack or backpack)	
If Scout does not have asterisked items (*), he/she cannot hike which may stop the entire Patrol from hiking.	
If Scout does not have hashed items (#), they may lose points for their patrol	

<i>Required Shared Patrol Gear while Hiking</i>	
Map case or other similar plastic cover to protect the map #	Notepad and pencil or pens # (used for activity bases)
2 Compasses *	List of patrol members and emergency contact numbers *
Patrol first aid kit *	Small shovel and toilet paper #
Camera (no mobile phones) (optional)	Sunscreen #
If a Patrol does not have asterisked items (*), it may stop the entire Patrol from hiking.	
If a Patrol does not have hashed items (#), the patrol may lose points	

Prohibited Items While hiking

- GPS

- Mobile phones (these can be left at Rowallan)

<i>Gear for at Rowallan for Saturday per Scout</i>	
Scout uniform - shirt and scarf - (Scarf only to be worn for opening and shirt and scarf for closing parade)	Sleeping bag
Hike sleeping mat (no stretchers)	Pillow
Change of clothes including pants, top, shirt, socks and underwear	Toiletries (i.e. toothbrush, toothpaste)
Towel	Thermals and/or pajamas
Dilly bag (personal eating gear - e.g. bowl, plate, cup and cutlery)	Tea Towel
Blanket	Torch or Headlamp
Remember - this is a hiking activity camp so the items listed below need to be aligned to this.	

<i>Gear for at Rowallan for Saturday per Patrol</i>	
Cooking gear - You can cook meals on hiking stoves (i.e. Trangias) or on the open fire.	Food - You will need to bring food that doesn't not require an esky/cold storage for the duration of the camp
Tents - Hiking tents should be used where possible or lightweight tents. Enough tents should be provided for the patrol to sleep in	Matches or flint and steel - to light cooking gear
Note - all gear for Friday and Saturday night camping can be left at Rowallan and does not need to be carried for the hike.	

Program

Friday night: (optional for Scouts to attend but your Scout Leader needs to register your stay with Rowallan and be responsible for you on Friday night as the Walter Murphy Hike doesn't start until Saturday morning)

6:30pm onwards	Arrive at Camp and setup camp. No other defined scouting activities.
10:00pm	Lights out

Saturday

8:30am to 9:00am	Scouts arrive (unless already at Rowallan)
9:00am to 9:30am	Patrol Leader registers/checks in patrol
9:30am	Parade (Scout Scarf only)
9:45am	Scouts receive instructions, maps and coordinates
9:45am onwards	Scouts find coordinates on map, work out route, get them checked and can start hiking to each activity point in order. Scouts need to have all the gear identified the section <ul style="list-style-type: none"> ● Required While Hiking For Each Scout ● Required While Hiking For Each Patrol During the hike, Patrols can stop and each lunch, have breaks and walk at a pace that suits the patrol
4:00pm	Cut off time for Scouts to have completed the hike. Patrols may be transported back to Rowallan if they have not completed by this time.
4:00pm onwards	Patrols setup camp and start preparing dinner.
5:00pm	Scouts are provided with details for the night activity.
6:00pm to 7:00pm	Dinner and cleanup
7:00pm onwards	Night activities
10:00pm	Lights out

Sunday

7:00am to 8:30am	Rise and have breakfast
8:30am to 11:00am	Pack gear, clean area, explore and wide game (if time permits)
11:00am	Closing parade and winners announced. All scouts to be in uniform. Parents arrive at 11:00am for collection and to watch presentation
11:30am	Camp closed - leave camp